



PR6020
DLP® Projector

USER'S MANUAL

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Important Recycle Instruction

 Lamp(s) inside this product contain mercury. This product may contain other electronic waste that can be hazardous if not disposed of properly. Recycle or dispose in accordance with local, state, or federal Laws. For more information, contact the Electronic Industries Alliance at <http://WWW.EIAE.ORG>. For lamp recycling information, visit <http://WWW.LAMPRECYCLE.ORG>.

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Table of Contents

Table of Contents	1
Usage Notice.....	2
<i>Precautions</i>	2
Introduction.....	4
<i>Product Features</i>	4
<i>Package Overview</i>	5
<i>Product Overview</i>	6
<i>Main Unit</i>	6
<i>Control Panel</i>	7
<i>Connection Ports</i>	7
<i>Remote Control with Laser Pointer</i>	8
Setting Up.....	9
<i>Connecting the Projector</i>	9
<i>Powering On/Off the Projector</i>	10
<i>Powering On the Projector</i>	10
<i>Powering Off the projector</i>	11
<i>Warning Indicator</i>	11
<i>Adjusting the Projected Image</i>	12
<i>Adjusting the Projector Image Height</i>	12
<i>Adjusting the Projector Zoom / Focus</i>	13
<i>Adjusting Projected Image Size</i>	13
User Controls	14
<i>Control Panel & Remote Control</i>	14
<i>On-Screen Display Menus</i>	16
<i>How to Operate</i>	16
<i>Menu Tree</i>	17
<i>Language</i>	18
<i>Image-I</i>	19
<i>Image-II (Computer Mode)</i>	21
<i>Image-II (Video Mode)</i>	23
<i>Audio</i>	25
<i>Management</i>	26
<i>Lamp Setting</i>	27
Appendices.....	28
<i>Troubleshooting</i>	28
<i>Replacing the Lamp</i>	32
<i>Compatibility Modes</i>	33

Usage Notice

Precautions

Follow all warnings, precautions and maintenance as recommended in this user's guide to maximize the life of your unit.

-  **X bsojoh.** E p o p u m p l j o u p u i f q s p k d u p s t r o t x i f o u i f r h n q j t on. The bright light may hurt your eyes.
-  **X bsojoh.** U p s f e v d f u i f s j t l p g g s f p s f r h d s j d t i p d l - e p o p u f y q p t f this product to rain or moisture.
-  **Warning-** Please do not open or disassemble the product as this may cause electric shock.
-  **Warning-** When changing the lamp, please allow unit to cool down, and follow all changing instructions.
-  **Warning-** This product will detect the life of the lamp itself. Please be sure to change the lamp when it shows warning messages.
-  **Warning-** Reset the “Lamp Reset” function from the On Screen E j t q r h z “M n q T f u j o h n f o v b g f s f q r h d j o h u i f r h n q module (refer to page 27).
-  **Warning-** When switching the projector off, please ensure the projector completes its cooling cycle before disconnecting power.
-  **X bsojoh.** U v s o p o u i f q s p k d u p s g s t u b o e u i f o u i f t j h o b n t p v s d f t /
-  **X bsojoh.** E p o p u v t f r o t d b q x i f o q s p k d u p s j t j o p q f s b u j p o /
-  **Warning-** When the lamp reaches the end of its life, it will burn out and may make a loud popping sound. If this happens, the projector will not turn back on until the lamp module has been replaced. To replace the lamp, follow the procedures listed under “Replacing the Lamp”. (see page 32)



Usage Notice

Do:

- ❖ Turn off the product before cleaning.
- ❖ Use a soft cloth moistened with mild detergent to clean the display housing.
- ❖ E jtdpoofdui f qpx fs qm h gpn BD pvufujgi f qspevdijt opu being used for a long period of time.

Don't:

- ❖ Block the slots and openings on the unit provided for ventilation.
- ❖ Vtf bcsbtjwf dnfbofst-x byft ps tpmf out up dnfbo ui f voju/
- ❖ Use under the following conditions:
 - . o fyusfn f m i pu dpm ps i vn je fowjspon fout/
 - . o bsf bt tvtdf qujcrh up fydf ttjwf evtuboe ej su/
 - . Of bs boz bqqtj bdf ui buhf ofsbu t b tuspoh n bhof ujd gfm/
- In direct sunlight.

Product Features

Congratulations and Thank You for choosing the PR6020 projector. This product is a XGA single chip DLP® projector. Outstanding features include:

- ◆ Usvf YHB - 2135 y 879 beesf tt bcrf qjyf rh
- ◆ Ufybt otusvn fout Tjohrf di jq EM® Technology
- ◆ NTSC/NTSC4.43/PAL/PAL-M/PAL-N/SECAM and I E UWdpn qbujc rh)591j0q-687j0q-831q-2191j*
- ◆ Multi-Auto functions: Auto detection, Automatic saving of user adjustments
- ◆ IR remote control with laser pointer
- ◆ User friendly multilingual on screen menu
- ◆ Advanced digital keystone correction and high quality full screen image re-scaling
- ◆ User friendly control panel
- ◆ One built-in speaker
- ◆ UXGA, SXGA+, SXGA compression and SVGA, VGA re-sizing
- ◆ Mac compatible

Package Overview

This projector comes with all the items shown below. Check to make sure your unit is complete. Contact your dealer immediately if anything is missing.



Projector with lens cap



Power cord

Warranty Card

Composite Video Cable
2m



Wireless Remote
Controller



VGA Cable 2m



3 x AA Batteries



Carry Bag

Equipment;

- ☒ VHS to DVB
- ☒ VHS to HDMI

Introduction

Product Overview

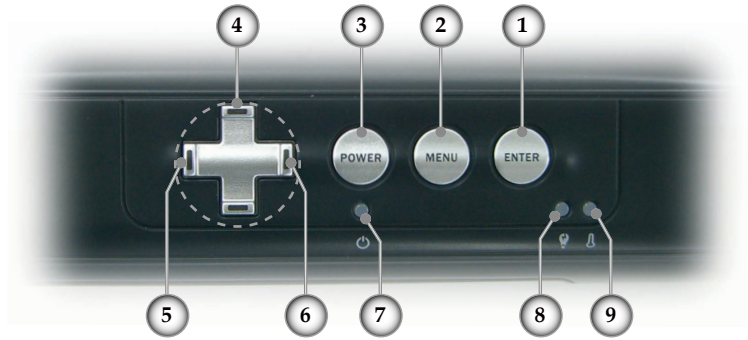
Main Unit



1. Control Panel
2. Zoom Lever
3. Power Socket
4. Speaker
- 6/ Focus Ring
- 7/ Focus Ring
7. Focus Ring
- 9/ Connection Ports
9. Connection Ports

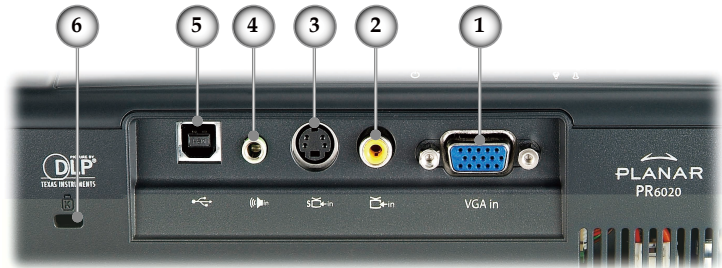
Introduction

Control Panel



- | | |
|-------------------------------------|----------------------------|
| 1. Enter | 6/ Tpv sdf Tf r fdu |
| 2. Menu (On/Off) | 7/ Sft zod |
| 3. Power | 8/ px fs MFE |
| 5/ Gpvs E jsf d j p o b n T f r fdu | 9/ Mbn q oe j d b p s MFE |
| Keys | : / Ufn q oe j d b p s MFE |

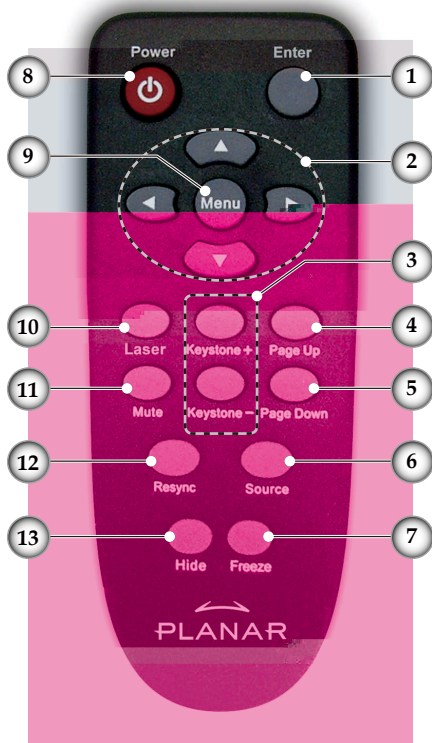
Connection Ports



1. VGA-In Connector (PC Analog signal/SCART RGB/ I E UW0Dpn qpofouWjefp oqvut
2. Composite Video Input Connector
3. S-Video Input Connector
4. Audio Input Connector
- 6/ Tfsjdf Dpof d p s 0 S f n p f q b h f v q q b h f e p x o
- 7/ Lfot johupo™ Lock Port

Introduction

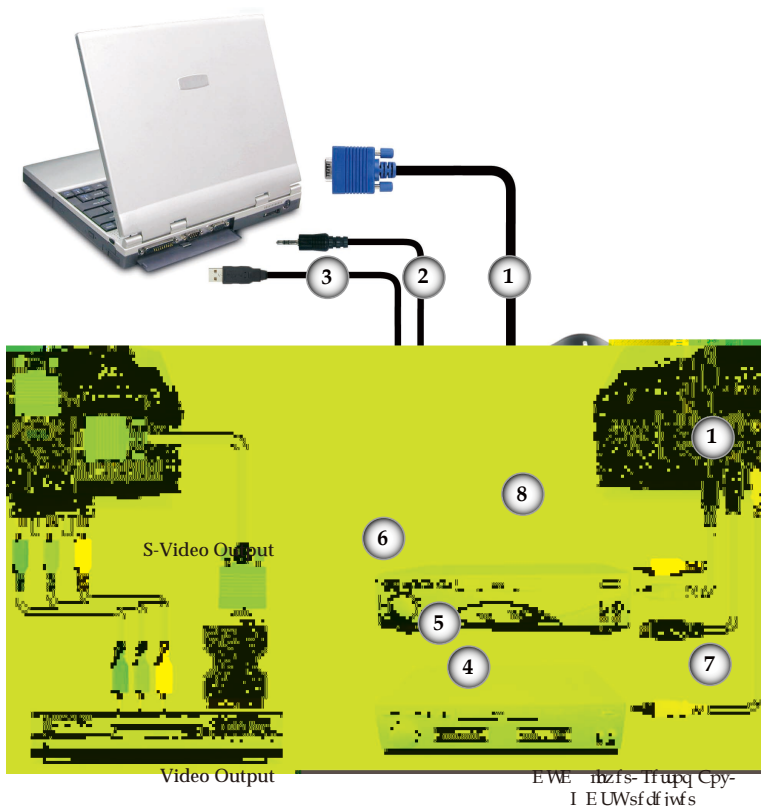
Remote Control with Laser Pointer



1. Enter
- 3/ Gpvs E jsf dujpo bnTf rfdn
- Keys
3. Keystone +/-
4. Page Up
- 6/ bhf E px o
- 7/ Tpvscf Tf rfdn
7. Freeze
- 9/ px fs
9. Menu
10. Laser
11. Mute
12. Resync
13. Hide

Setting Up

Connecting the Projector



- 1..... VGA Cable
- 2..... Audio Input Cable (Optional Accessory)
- 3..... USB Cable
- 4..... Composite Video Cable
- 6/..... S-Video Cable (Optional Accessory)
- 7/..... Audio Output Cable (Optional Accessory)
- 7..... SCART VGA/S-Video Adaptor (For European Only)
- 9/..... E. 26 up SDB B e b q f s g s Z c s) P q u j p o b n B d f t t p s z *

- ❖ To ensure the projector works well with your computer, please set the display mode of your graphic card less than ps fr vbm p 2711 y 2311 s f t p m u p o / N b l f t v s f u f u n j o h p g the display mode is compatible with the projector. Refer to the “Compatibility Modes” section on page 33.

Powering On/Off the Projector

Powering On the Projector

1. Remove the lens cap. ❶
2. Ensure that the power cord and signal cable are securely connected to the projector.
3. Turn on the lamp by pressing “Power” button on the control panel ❷ **until the power indicator turns green.**
4. Turn on your source (computer, notebook, video player, etc.). The projector will detect your source automatically within “Management” menu; check that “Source Lock” has been set to “Off”.

- ❖ If you connect multiple sources at the same time, use the “Source” button on the control panel or on remote control to switch.



- ❖ Turn on the projector and the signal sources.



Powering Off the Projector

1. Press the “Power” button to turn off the projector lamp; you will see a message

Power off the lamp ?

Hide

Please note that if the ► key is pressed instead, the projector will enter the “Hide” mode and no image will be displayed.

Up f yjuu f “I jef n pef-qsftt u f ” px fs cvu

2. The cooling fans continue to operate for about 20 seconds **turn green**. When the projector has entered standby mode.

If you wish to turn the projector back on, you must wait until the projector has completed the cooling cycle and has entered standby mode. Once in standby mode, simply press “Power” button to restart the projector.

- 4/ E jtdpoofduu f qpx fs dpse gpn u f f r f d u s j d b n p v u f u b o e u f projector.
- 5/ E p o p u w s o p o u f q s p k f d u p s j n n f e j b u f m g m p x j o h b q p x f s off procedure.

Warning Indicator

- ❖ When the “LAMP” indicator lights solid red, the projector will automatically shut itself down. Please contact your local reseller or service center.
- ❖ X i f o u f “UFN j o e j d b u p s r j h i u t t p r j e s f e g p s b c p v u 7 1 seconds, it indicates the projector has been overheated. The projector will automatically shut itself down. (refer to page 31) Under normal conditions, the projector can be switched on again after it has cooled down. If the problem persists, you should contact your local dealer or our service center.
- ❖ When the “TEMP” indicator lights solid red, it indicates the fan failed. Please contact your local dealer or our service center. (refer to page 31)

Adjusting the Projected Image

Adjusting the Projector Image Height

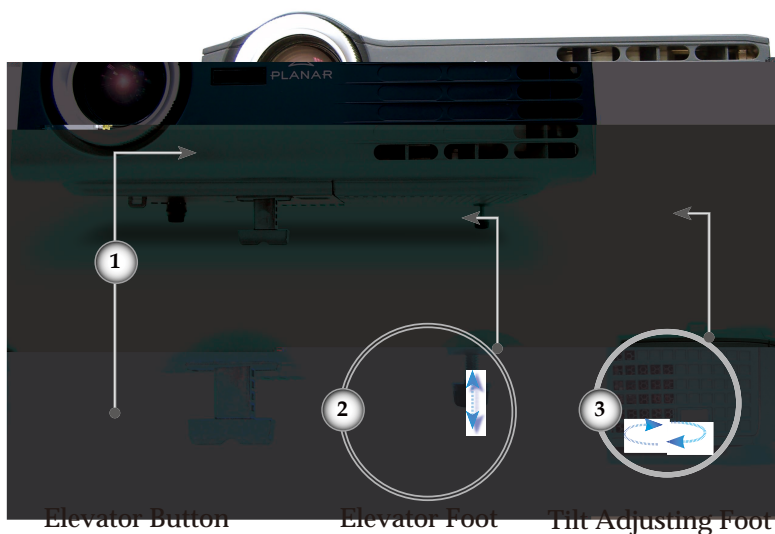
The projector is equipped with elevator foot for adjusting the image height.

To raise the image:

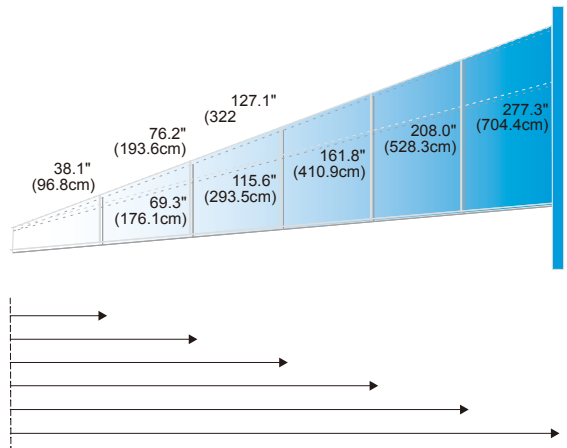
1. Press the elevator button **1**.
2. Raise the image to the desired height angle **2**, and then release the button to lock the elevator foot into position.
3. Use screw in feet **3** up gmf. wof u f ejtqrhz bohfh/

To lower the image:

1. Press the elevator button.
2. Lower the image, and then release the button to lock the elevator foot into position.
3. Use screw in feet **3** up gmf. wof u f ejtqrhz bohfh/



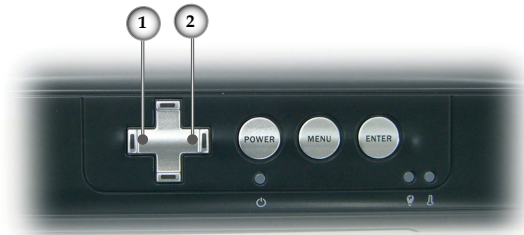
Setting Up



Control Panel & Remote Control

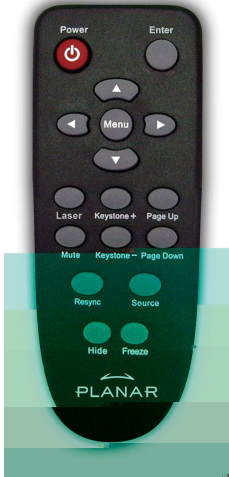
There are two ways for you to control the functions: Remote Control and Control Panel.

Using the Control Panel



Power		Refer to the “Power On/Off the Projector” section on pages 10-11.
Source	①	Press “Source” to select an input signal.
Menu		Turns the menu On or Off.
Four Directional Select Keys		Use ▲ ▼ ◀ ▶ to navigate through the menus.
Enter		Press the Enter key to confirm the selection.
Resync	②	Automatically synchronizes the projector to the input source.

User Controls



Using the Remote Control

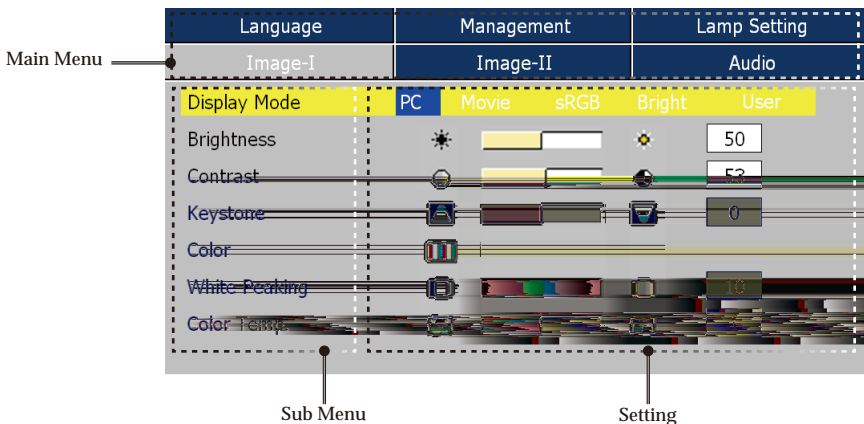
Power	Refer to the “Power On/Off the Projector” section on pages 10-11.
Resync	Automatically synchronizes the projector to the input source.
Laser	Aim the remote at the viewing screen, press and hold this button to activate the laser pointer.
Source	Press “Source” to select an input signal.
Keystone	Adjusts image distortion caused by tilting the projector.
Mute	Momentarily turns off the audio.
Hide	Momentarily turns off the picture. Up f yjuu f “Hide” feature, press “Hide” button again.
Freeze	Press “Freeze” to pause or unpause the screen image.
Page Up	Use this button to page up.
Page Down	Use this button to page down.
Four Directional Select Keys	Use ▲ ▼ ◀ ▶ to navigate through the menus.
Menu	E jtrqrlz ps fyju u f po.tdsffo ejtrqrlz n fovt gps projector.
Enter	Dpogsn zpvs jfn tfndjpo/

On Screen Display Menus

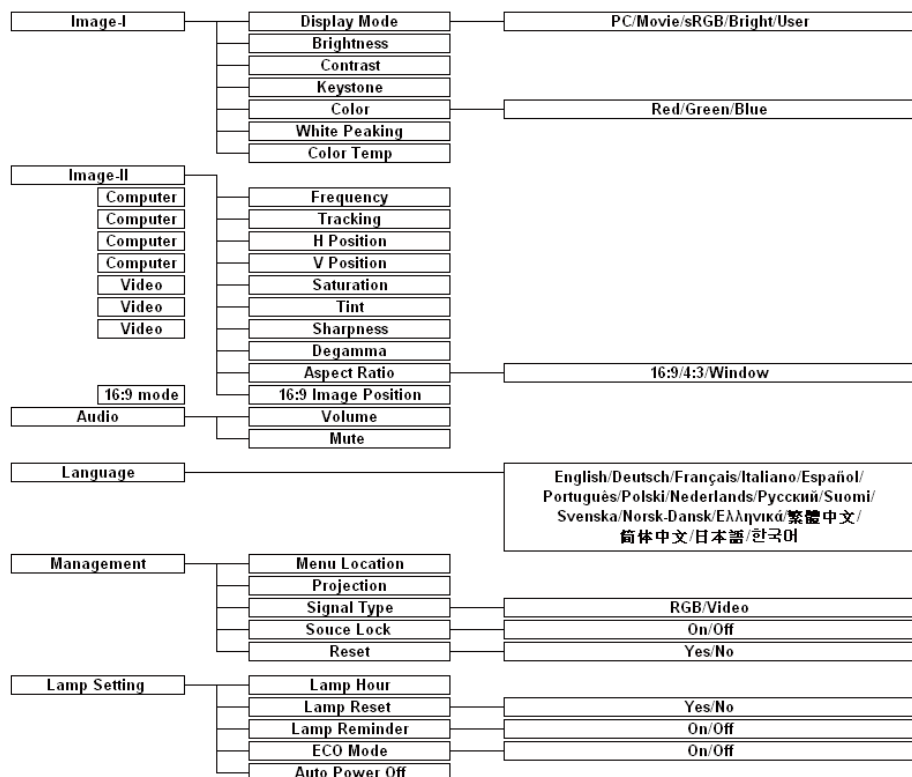
The Projector has multilingual On Screen Display menus that allow you to make image adjustments and change a variety of settings. The projector will automatically detect the source.

How to Operate

1. Press the **Source** key on the remote control to enter the On Screen Display menu.
2. Use the **Left** and **Right** arrow keys to select any item in the main menu. While making a selection on a particular page, press the **Enter** key to enter sub menu.
3. Use the **Up** and **Down** arrow keys to select the desired item and adjust the settings by the **Left** and **Right** arrow key.
4. Press the **Source** key on the remote control to exit the On Screen Display menu.
5. Press the **Source** key on the remote control to enter the On Screen Display menu.
6. Press the **Source** key on the remote control to enter the On Screen Display menu.
7. Press the **Source** key on the remote control to enter the On Screen Display menu.



Menu Tree



User Controls

Image-I	Image-II	Audio
Language	Management	Lamp Setting
English	Polski	Ελληνικά
Deutsch	Nederlands	繁體中文
Français	Русский	简体中文
Italiano	Suomi	日本語
Español	Svenska	한국어
Português	Norsk/Dansk	

Language

Language

Di pptf ü f n vnjjphvbnP TE n fov/Vtf ü f ▲ or ▼ key to select your preferred language.

sftt "Foufs up gnbjh f ü f tfrfdujpo/

User Controls

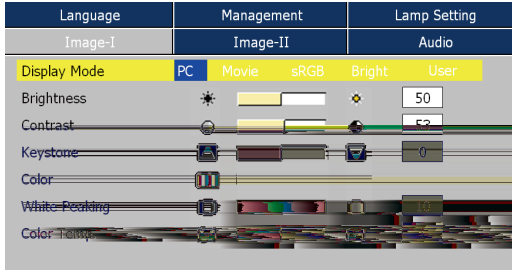


Image-I

Factory Presets

There are many factory presets optimized for various types of images.

- ▶ PC: For computer or notebook. (brightest image)
- ▶ Movie: For home theater.
- ▶ sRGB: For standard PC color. (best color reproduction)
- ▶ Bright: For bright mode.
- ▶ User: For user-defined settings.

Brightness

Adjust the brightness of the image.

- ▶ Press the ◀ to darken image.
- ▶ Press the ▶ to lighten the image.

Contrast

The contrast controls the degree of difference between the lightest and darkest parts of the picture. Adjusting the contrast changes the amount of black and white in the image.

- ▶ Press the ◀ to decrease the contrast.
- ▶ Press the ▶ to increase the contrast.

Keystone (Keystone Correction)

Keystone correction is used to correct the trapezoidal distortion of the image.

Color

Press "Enter" to adjust the red, green and blue colors.

White Peaking

Use the white peaking control to set the white peaking level of the image.



User Controls

mum peaking. If you prefer a brighter image, adjust towards the maximum. If you prefer a darker image, adjust towards the minimum setting.

Color Temp.

Adjusts the color temperature. At higher temperature, the screen looks colder; at lower temperature, the screen looks warmer.

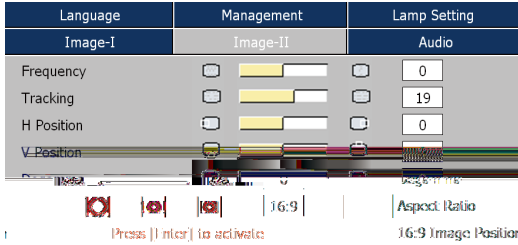


Image-II (Computer Mode)

Frequency

“Frequency” changes the display data frequency to match the frequency of the input signal. The default value is 0. The range is 0 to 19. Press the **|| mtr ||** to activate.

Tracking

“Tracking” synchronizes the signal timing of the display with the input signal. The default value is 19. The range is 0 to 19. Press the **|| mtr ||** to activate.

H Position (Horizontal Position)

- ▶ Press the **◀** to move the image left.
- ▶ Press the **▶** to move the image right.

V Position (Vertical Position)

- ▶ Press the **◀** to move the image down.
- ▶ Press the **▶** to move the image up.

Enhance

Use this function to bring out the best image quality for the input. The default value is 0. The range is 0 to 10. Press the **|| mtr ||** to activate.

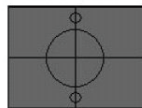
Aspect Ratio

Use this function to choose your desired aspect ratio.

- ▶ **5:4** ; Use this function to choose the 5:4 aspect ratio. Press the **|| mtr ||** to activate.
- ▶ **27:1** ; Use this function to choose the 27:1 aspect ratio. Press the **|| mtr ||** to activate.
- ▶ **X** ; Use this function to choose the X aspect ratio. Press the **|| mtr ||** to activate.

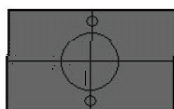
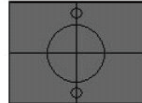
User Controls

Input Signal



4 : 3 format

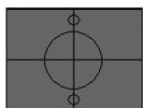
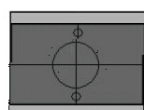
□ : Display area
■ : Picture area
Display on Screen



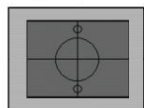
Or



16 : 9 format



window format



16:9 Image Position



0

NOTE



❖ "27: n bhf ptj-
tion" function is
supported under
27: btqf dusbj/

27: n bhf ptj- tion

Adjust the image position up or down, when you select the aspect
sbj/ pg27: /

- ▶ Press the ◀ to move the image down.
- ▶ Press the ▶ to move the image up.

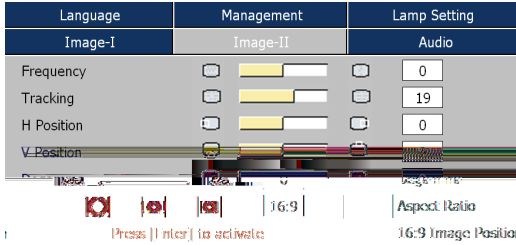


Image-II (Video Mode)

Effect

Use this function to bring out the best image quality for the input.

Saturation

Adjusts a video image from black and white to fully saturated color.

- ▶ Press the ◀ to decrease the amount of saturation in the image.
- ▶ Press the ▶ to increase the amount of saturation in the image.

Tint

Adjusts the color balance of red and green.

- ▶ Press the ◀ to decrease the amount of green in the image.
- ▶ Press the ▶ to increase the amount of red in the image.

Sharpness

Adjusts the sharpness of the image.

- ▶ Press the ◀ to decrease the sharpness.
- ▶ Press the ▶ to increase the sharpness.

Aspect Ratio

Use this function to choose your desired aspect ratio.

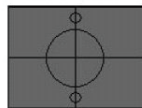
- ▶ 5:4 ; Use this function to choose your desired aspect ratio.
- ▶ 27:5 ; Use this function to choose your desired aspect ratio.
- ▶ X ; Use this function to choose your desired aspect ratio.



❖ “Saturation”, “Tint” and “Sharpness” function is not supported unless EW. E n pef/

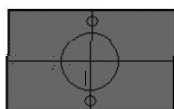
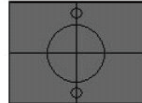
User Controls

Input Signal



4 : 3 format

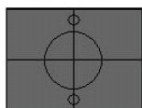
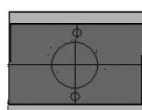
□ : Display area
■ : Picture area
Display on Screen



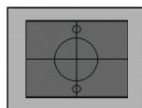
Or



16 : 9 format



window format



16:9 Image Position

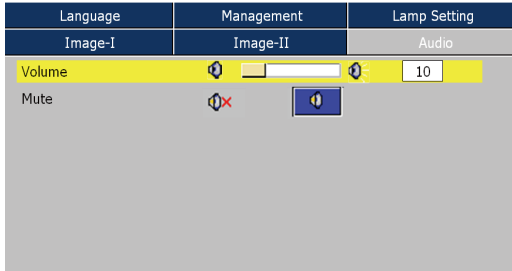


❖ "27: n bhf ptj-
tion" function is
supported under
27: btqf dusbjy/

27: n bhf ptjupo

Adjust the image position up or down, when you select the aspect
sbjy pg27: /

- ▶ Press the ◀ to move the image down.
- ▶ Press the ▶ to move the image up.



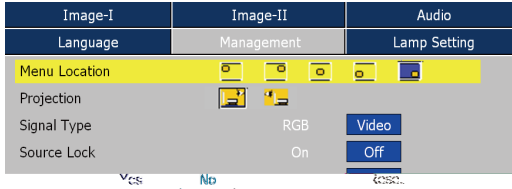
Audio

Volume

- ▶ Press ◀ to decrease the volume.
- ▶ Press ▶ to increase the volume.

Mute

- ▶ Choose the left icon to turn mute on.
- ▶ Choose the right icon to turn mute off.



Management

Menu Location

Choose the menu location on the display screen.

Projection

- ▶  GspouEftl upq

The factory default setting.

- ▶  Sfbs.Eftl upq

When you select this function, the projector reverses the image so you can project from behind a translucent screen.

Signal Type

Select signal type RGB or Video sources.





Source Lock

- ▶ Off: The projector will search for other signals if the current input signal is lost.
- ▶ Po;Ui f qspkf dups x jmtfbsdi tqfdjgfe dpoofdupo qpsu/

Reset

Return the adjustments and settings to the factory default values.

- ▶ Fyfdvtf;Sfwsot uif tfujoht gps bmm fovt up gbdpsz efgbvm values.
- ▶ Cancel: Cancel the revised settings.

Image-I	Image-II	Audio
Language	Management	Lamp Setting
Lamp Hour		 300
Lamp Reset	Yes	No
Lamp Reminder	Yes	No
ECO Mode	On	Off
Auto Power Off		 180

Lamp Setting

Lamp Hours

Displays the lamp life hour counter.

Lamp Reset

Resets the lamp life hour counter after replacing the lamp.

Lamp Reminder

Choose this function to show or to hide the warning message when the changing lamp message is displayed. The message will appear 30 hours before end of life.

ECO Mode

Choose "On" to dim the projector lamp which will lower power consumption. Choose "Off" to return to normal mode.

Auto Power Off

Sets the countdown timer interval. The countdown timer will start, when there is no signal being sent to the projector. Then projector will power off automatically.

Troubleshooting

If you experience trouble with the projector, refer to the following information. If the problem persists, please contact your local reseller or service center.

Problem: No image appears on screen

- ▶ Ensure all the cables and power connections are correctly and securely connected as described in the “Setting Up” section.
- ▶ Ensure the pins of connectors are not crooked or broken.
- ▶ Check if the projection lamp has been securely installed. Please refer to the “Replacing the lamp” section.
- ▶ Make sure you have removed the lens cap and the projector is switched on.
- ▶ Press the “Hide” button on the remote controller or by pressing the “Power” button on the projector.

Problem: Left or right edge of the image is missing or the image is unstable or noisy

- ▶ Press “Resync” on the remote control or press “▶” on control panel.
- ▶ If you are using a PC:

Windows XP:

1. In the Windows Program Manager, double click the “Windows Setup” icon in the Main group.
2. Verify that your display resolution setting is less than or equal to 1600 x 1200.

Windows Vista:

1. From the “My Computer” icon, open the “Control Panel”.
2. Select the “Settings” tab.
3. Click on the “Advanced Properties” button.

If the projector is still not projecting the whole image, you will also need to change the monitor display you are using. Refer to the following steps.

Appendices

5/ Wsjgz ü f sftpmujpo tfujoh jt rftt ü bo ps frvbnp 2711 y 2311 resolution.

6/ Tfrfdui f "Di boh f cvupo voefs ü f "Npojps üc /

7/ Drjll po "Ti px bmfwjdt / Ofyu tfrfdu "Tuboebse n pojps
 uzqft voefs ü f T cpy di pptf ü f sftpmujpo n pef zp v offe
 voefs ü f "Npefrn cpy/

► If you are using a Notebook:

1. First, follow the steps above to adjust resolution of the computer.

3/ sftt ü f uphhrn pvuvutfujoht / Fybn qrn; Gb , Gb

Dpn qbr >	Gb , Gb	Hewlett-	
E f m	Gb , Gb	Packard >	Gb , Gb
Hbxf bz >	Gb , Gb	OFD >	Gb , Gb
CN >	Gb , Gb	Upti jcb >	Gb , Gb
Mac Apple:			
Tztufn sfgsfodf.. E jtrbz.. Bssbohfn fou. Njssps display			

► g zpv fyqfsjodf e jgndvz di bohjoh sftpmujpot ps zpvs n pojps
 freezes, restart all equipment including the projector.

Problem: The screen of the Notebook or PowerBook computer is not displaying a presentation

► If you are using a Notebook PC:

Some Notebook PCs may deactivate their own screens when a second display device is in use. Each has a different way to be
 sfbdjwbfe / Sfgs up zpvs dñ qvuf t epdñ foujpo ggs efubjfe
 information.

► Use "Tracking" to correct it.

► Change the monitor color setting on your computer.

► Use "Frequency" to make an adjustment.

► Di fdl boe sfdpoghvsf ü f e jtrbz n pef pgzpvs hsbqi jddbse up
 make it compatible with the product.

Problem: Image is out of focus

► Adjusts the Focus Ring on the projector lens.

Appendices

- Make sure the projection screen is between distances 4.9 to 39.4 feet (26 up 231 n fufst* gspn u f qspk dups/Tff qbhf 24/

Problem: The image is stretched when displaying 16:9 DVD
 U f qspk dups bvupn bjdbrn efuf dt 27; E WE boe bek/tut u f btqfdu ratio by digitizing to full screen with 4:3 default setting.

If the image is still stretched, you will also need to adjust the aspect ratio by referring to the following:

- rfbtf tf rfdus;4 btqf dusbjp uzqf po zpvS E WE qrhzfs jgzpv bsf qrhz joh b 27; E WE /
- gzpv dbo utf rfdus;4 btqf dusbjp uzqf po zpvS E WE qrhzfs-qrhbf select 4:3 aspect ratio in the on screen menu.

Problem: Lamp burns out or makes a popping sound

- When the lamp reaches its end of life, it will burn out and may make a loud popping sound. If this happens, the projector will not turn on until the lamp module has been replaced. To replace the lamp, follow the procedures in the “Replacing the Lamp”.

Problem: LED lighting message

Message			px fs.MFE	Mbn q.MFE	Ufn q.MFE	
			(Green)			
Standby state (Input power cord)			Gbt i joh 1/6l	○	○	
Warming			Flashing 1Hz	○	○	
Lamp lighting/Power on			☀	○	○	
Power off (Cooling)			☀	○	○	
Error (Lamp fail)			○	Flashing 2Hz	○	
Error (Thermal fail)	Standby mode	Thermal fail	Flashing 1Hz	○	Gbt i joh 1/6l	
		Recovered	Gbt i joh 1/6l	○	☀	
	Operation Mode	Thermal fail	T<3min. (Fan cooling)	☀	○	☀
			T>3min. (Fan off)	Gbt i joh 1/6l	○	☀
		Recovered	Gbt i joh 1/6l	○	○	
Error (Over temp.)			Gbt i joh 1/6l	○	☀	
Error (Fan fail)			Gbt i joh 1/6l	○	☀	
Error (Lamp breakdown)			Flashing 1Hz	Gbt i joh 1/6l	○	
Lamp fail retry			○	Flashing 1Hz	Flashing 1Hz	



Steady light => ☀
 No light => ○

Problem: Message Reminders

► Fan fail:

Fan Failure
Lamp will automatically turn off.

► Over temperature:

Projector overheated
Lamp will automatically turn off.

► Power Off:

Power off the lamp ? Hide

► Replace the lamp:

Lamp is approaching the end of its useful life in full power operation mode.
Replacement Suggested!

Replacing the Lamp

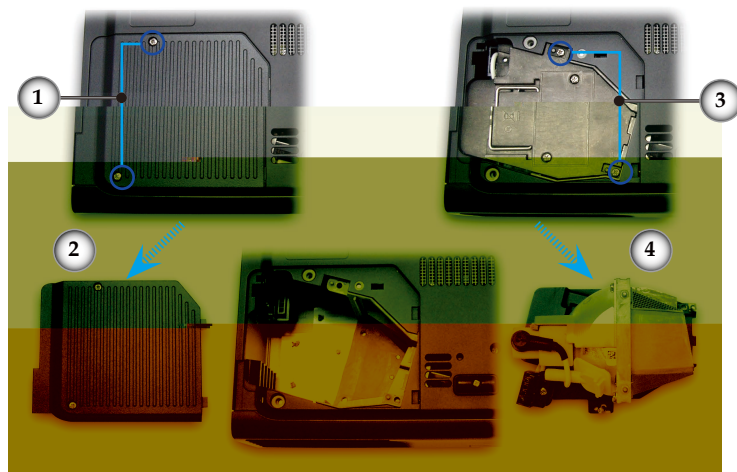
The projector keeps track of the lamp usage. It will show you a warning message

Lamp is approaching the end of its useful life in full power operation mode.
Replacement Suggested!



Warning: Lamp compartment is hot! Allow 30 minutes to cool down before changing lamp!

When you see this message, change the lamp as soon as possible. Make sure the projector has cooled down for at least 30 minutes before changing the lamp.



Warning: To reduce the risk of personal injury, do not drop the lamp module or touch the lamp bulb. The bulb may shatter and cause injury if it is dropped.

Lamp Replacement Procedure:

1. Switch off the power to the projector by pressing the Power button.
2. Allow the projector to cool down for at least 30 minutes.
- 4/ E jtdpoo f dui f qpx fs dpse /
4. Use a screwdriver to remove the screws from the cover. ❶
- 6/ vti vq boe sf n pwf u f dpwfs / ❷
- 7/ Sf n pwf u f 3 tdsfx t gspn u f rhn q n pevfh / ❸
7. Pull out the lamp module. ❹

To replace the lamp module, reverse the previous steps.

Compatibility Modes

Mode	Resolution	(ANALOG)	
		V.Frequency (Hz)	H.Frequency (kHz)
VESA VGA	751 y 461	70	42,6
VESA VGA	751 y 461	96	37.9
VESA VGA	751 y 511	96	37.9
VESA VGA	751 y 591	71	42,6
VESA VGA	751 y 591	72	37.9
VESA VGA	751 y 591	86	48,6
VESA VGA	751 y 591	96	43.3
VESA VGA	831 y 511	70	42,6
VESA VGA	831 y 511	96	37.9
VESA SVGA	911 y 711	67	46,8
VESA SVGA	911 y 711	71	37.9
VESA SVGA	911 y 711	72	59,2
VESA SVGA	911 y 711	86	57,1
VESA SVGA	911 y 711	96	64,8
VESA XGA	2135 y 879	71	59,5
VESA XGA	2135 y 879	70	67,6
VESA XGA	2135 y 879	86	71,1
VESA XGA	2135 y 879	96	79,8
* VESA SXGA	2263 y 975	70	74,8
* VESA SXGA	2263 y 975	96	77.1
* VESA SXGA	2391 y 2135	71	74,9
* VESA SXGA	2391 y 2135	86	8,9
* VESA SXGA+	2511 y 2161	71	74,9
* VESA UXGA	2711 y 2311	71	86
MAC LC 13"	751 y 591	77,77	45,9
MAC II 13"	751 y 591	77,79	46
NBD 27	943 y 735	85,66	5,836
MAC 19"	2135 y 879	86	71,85
* MAC	2263 y 981	86,17	79,79
MAC G4	751 y 591	71	42,46
jNBDEW	2135 y 879	86	71
+ jNBDEW	2263 y 981	86	79,5
+ jNBDEW	2391 y: 71	86	86



Remark: "*" compressed computer image.

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